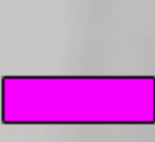
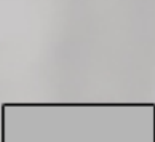
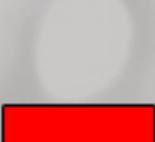
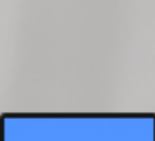
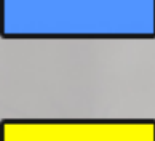
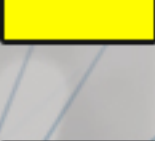
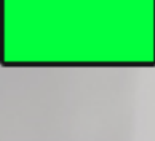
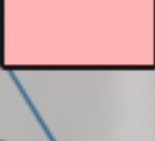
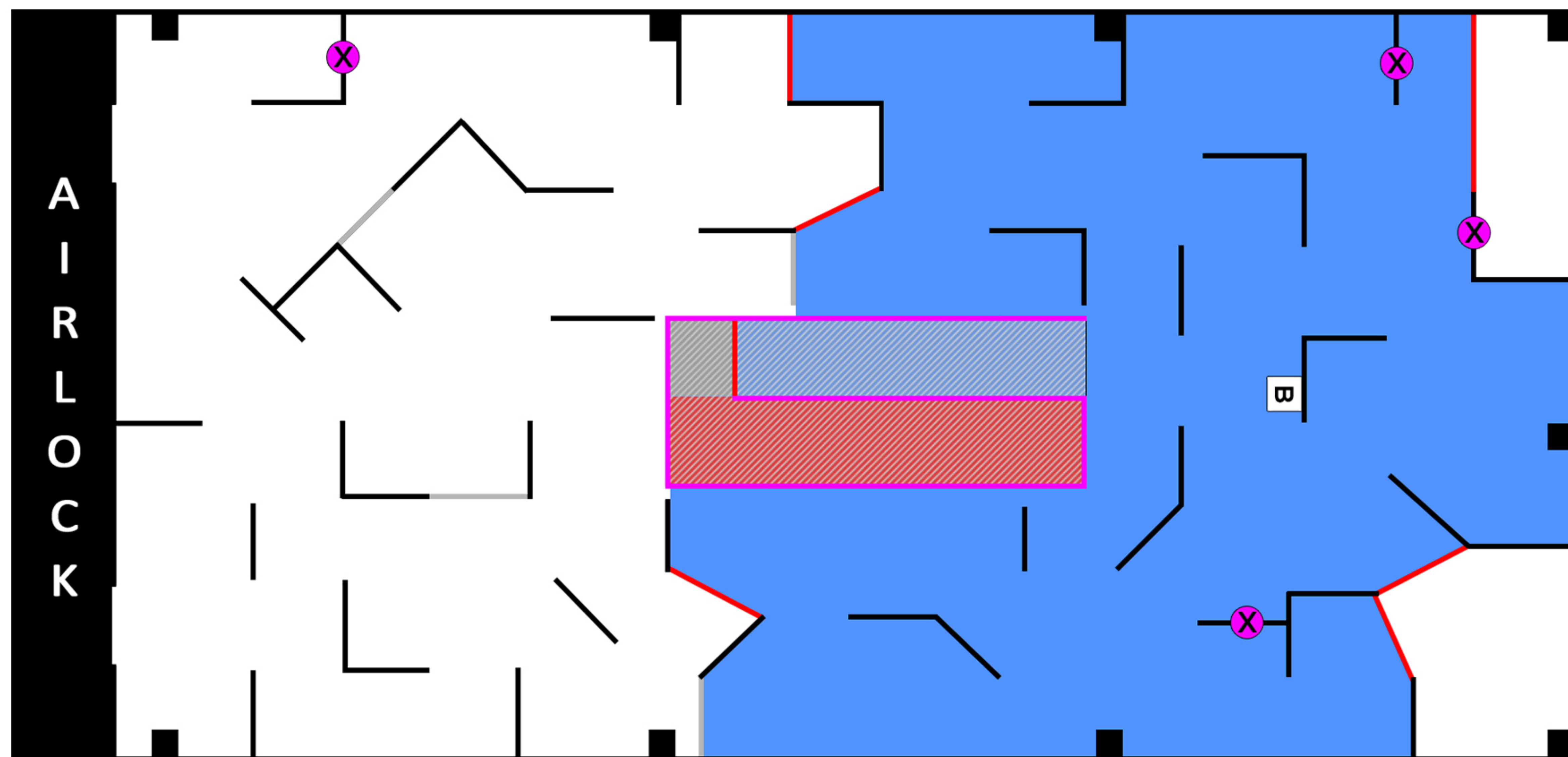


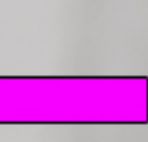
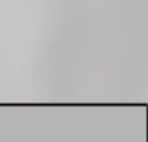
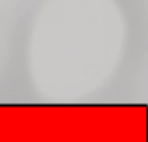
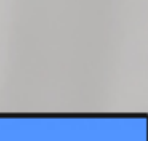
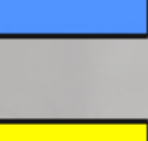
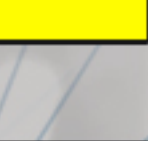
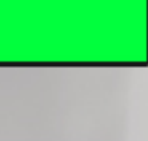
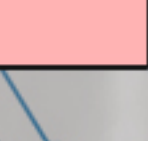
LEGENDE

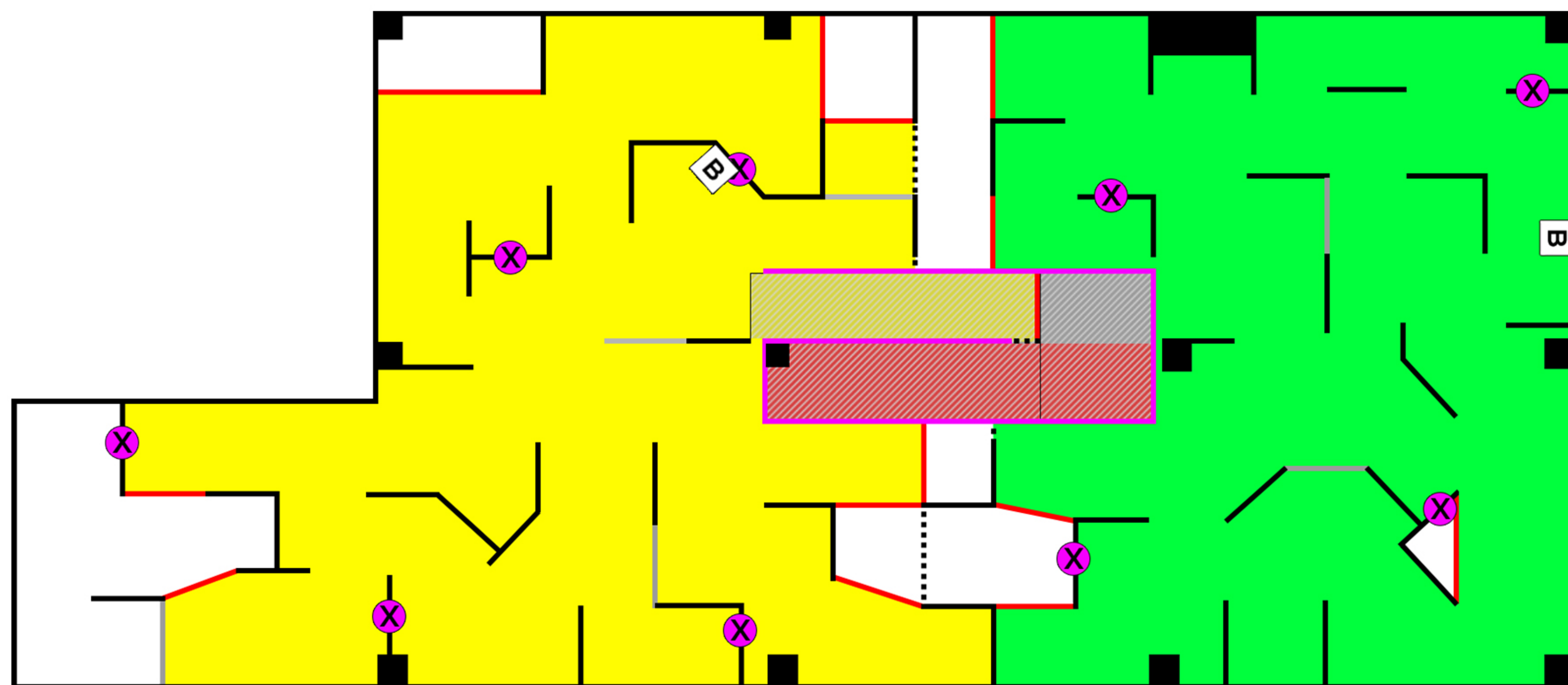
- B** Base
-  Rampe
-  Ouverture : passage du gun autorisé
-  Ouverture : passage du gun interdit
-  Tonneau
-  Grille toute hauteur
Grande palette
-  Demi-paroi
-  Entrée / Sortie
zone de défense
-  Zone de défense
base bleue
-  Zone de défense
base jaune
-  Zone de défense
base verte
-  Zone interdite
-  Séparation installée
le jour du tournoi



REZ-DE-CHAUSSEE

LEGENDE

- B** Base
-  Rampe
-  Ouverture : passage du gun autorisé
-  Ouverture : passage du gun interdit
-  Tonneau
-  Grille toute hauteur
Grande palette
-  Demi-paroi
-  Entrée / Sortie
zone de défense
-  Zone de défense
base bleue
-  Zone de défense
base jaune
-  Zone de défense
base verte
-  Zone interdite
-  Séparation installée
le jour du tournoi



NIVEAU -1